

For example, perhaps her father owned a particular make and model of automobile (which she associated with him) when he died in an automobile accident when she was very young. She realizes this one day, when she has déjà vu and, about the same time, her friend or husband starts talking about a car on the street (which they both just saw) that is identical to her father's old car. She then realizes that this is what causes her to have déjà vu, and returns to the police station to explain the fact. Incidentally, one of the suspects drives the identical make and model automobile, which solves the crime. Other examples of how a crime may be solved in such a manner, or information obtained from a witness who does not recall witnessing an event due to déjà vu, will be apparent to one of ordinary skill in the art, and are within the scope of the present invention.

[0050] In another embodiment, near the end of the storyline, Mark may call the police or take pictures via a hidden camera of Dr. Avery instead of shooting Dr. Avery with a gun. For example, if Mark knows or suspects when and where Dr. Avery will attempt to frame him, Mark may have the police ready to arrest Dr. Avery. Some audiences hate the idea of the bad guy being killed, no matter how evil he is or how many people he has brutally slaughtered, and would prefer that the bad guy be arrested and go to jail.

[0051] In another embodiment, Mark's girlfriend may be replaced or supplemented by another loved one, such as one whom he fails to commit to, such as a young son by a previous marriage whom Mark has not made a strong effort to see or support or "be a dad" for, at least in part because of his committing problems due to his mother's death. In another embodiment, Mark may know the suspect, and/or the suspect may be a friend or loved one. Further, Mark's advisor and confidante (e.g., Dr. Avery) may be different from the person or people who implement the previously discussed method of exploiting people's déjà vu for commission of crimes and/or framing. Other ways that Mark may discover or learn the truth about déjà vu, or learn that he, his girlfriend, and/or the suspect experience déjà vu to mask actual events, that are apparent to one of ordinary skill in the art are within the scope of the present invention.

[0052] In a preferred embodiment, several features are indicated, such as indicating that Mark, his girlfriend, and/or the suspect experience déjà vu to mask actual events. As well known by those of ordinary skill in the art, there are many ways to indicate a fact in a movie or a book without any explicit words to that effect at all: circumstance, cinematography, subtly suggestive newspaper headlines, suggestive words by the protagonist or other characters, etc., can all be indicative of that fact.

[0053] The story preferably has a timeline, which will be well understood by one of ordinary skill in the art. For example, in a story containing flashbacks, the timeline may represent the chronological order in which events occur in the story. Therefore, a flashback may occur earlier in the story's timeline, even though the flashback is presented in a later part of the story.

[0054] The present invention applies to any practical application or use of the present plot. For example, the invention includes the processes of relaying a story having the present plot, writing a book having the present plot, printing a book having the present plot, creating a movie having the present plot, displaying or showing a movie

having the present plot, filming a movie having the present plot, inciting actors to act out the present plot, creating an audio recording of a story having the present plot, etc. The present invention also applies to any product of any of these processes—e.g., a book containing written information of a story having the present plot, an audio tape or CD disk containing audio information of a story having the present plot, a VHS tape or DVD or VCD disk containing video information of a movie having the present plot, etc.

[0055] For example, creating a movie having the present plot may include inciting an actor to act as the protagonist. As will be understood by one of ordinary skill in the art, a producer or director or production company may incite an actor to act as the protagonist by promising a financial or a career-related reward or advancement. Creating such a movie may also include providing a set, as known by those of ordinary skill in the art, video cameras (preferably high-resolution digital video cameras), and editing equipment, and using the set, cameras, and equipment to create video segments of footage of the actors acting consistent with the present plot. The final video may be stored on an information storage medium, duplicated onto VHS tapes or DVDs, and distributed and sold.

[0056] Regarding a program product that comprises machine-readable program code for causing, when executed, a machine to perform process steps, the machine could be a VCR or DVD player or similar, and the code could comprise the instructions and/or data which, when read by the VCR or DVD player, causes the VCR or DVD player to perform the indicated process steps, whether directly or indirectly via a monitor (e.g., television screen) and speakers.

[0057] The present invention may include one or more of the steps discussed, as well as the causing or inciting or encouraging of another to perform one or more of the steps. For example, if a method comprising steps A, B, and C is used according to one embodiment of the present invention, then a method comprising performing or inciting another to perform one or more of steps A, B, and C, where A, B, and C are performed, includes the following scenarios as examples: a person performs A, B, and C; a person encourages another to perform steps A, B, and C; a person performs steps A and B and encourages another to perform step C; a person performs step A, pays a first person to perform step B, and causes a second person to perform step C; and so forth.

I claim:

1. A process of relaying a story having a timeline and a unique plot involving characters, comprising:

indicating that a first character experiences déjà vu to mask an actual event.

2. The process as claimed in claim 1, further comprising indicating that said actual event would, absent said déjà vu, cause said first character substantial emotional trauma.

3. The process as claimed in claim 2, further comprising indicating that said first character does not experience déjà vu at times in which said first character would ordinarily experience déjà vu.

4. The process as claimed in claim 1, further comprising indicating that said first character had a past traumatic experience.